

Mission Dossier: the day the Rock fell

It's 1946 and the Brits control Gibraltar! Still. Regular troops, MI-13 that is, hold Gibraltar. But the Reich is coming. The Axis powers send Drop Troopers to take over Gibraltar!

Forces

MI-13 up to 24 RP

Drop Troopers up to 26 RP

Victory

MI-13 defeat, kill EM all, the Drop Trooper forces

Drop Troopers defeat, kill EM all, the MI-13 forces and/or one Drop Trooper must reach objective token marker in ten rounds or less before reinforcements arrive

Special Rules

Doors: Green doors require 1 AP to open and 1 AP to close, if not closed, they remain open.

MI-13 deployment: MI-13 troops begin on the board! But all troops must be deployed BEFORE game start in any open space in the MI-13 deployment zone

Dropzones: Dropzones are alternative entry points for Drop Troopers. Each Dropzone is assigned a value corresponding turn in which it can be utilized. Before the game begins, any Drop Trooper not entering from a standard entry point can be assigned to enter via a Dropzone and enter only on the turn corresponding to that Dropzone in an unoccupied space during deployment phase. Place the model in any of the 9 spaces, facing in any diction of choice. The model begins its turn with 1 less AP than normal. If there are no unoccupied spaces during deployment, the model is lost.

